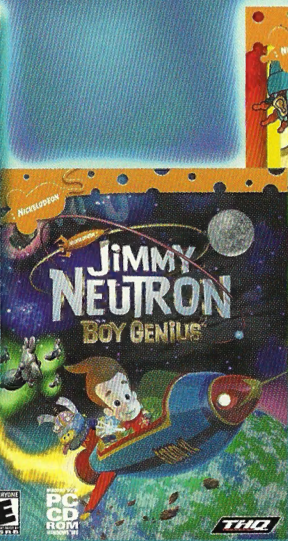
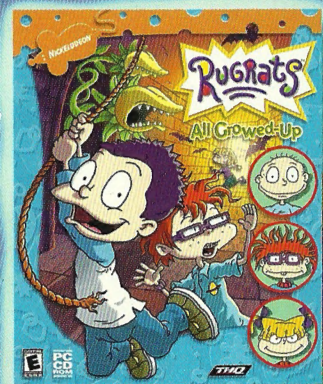


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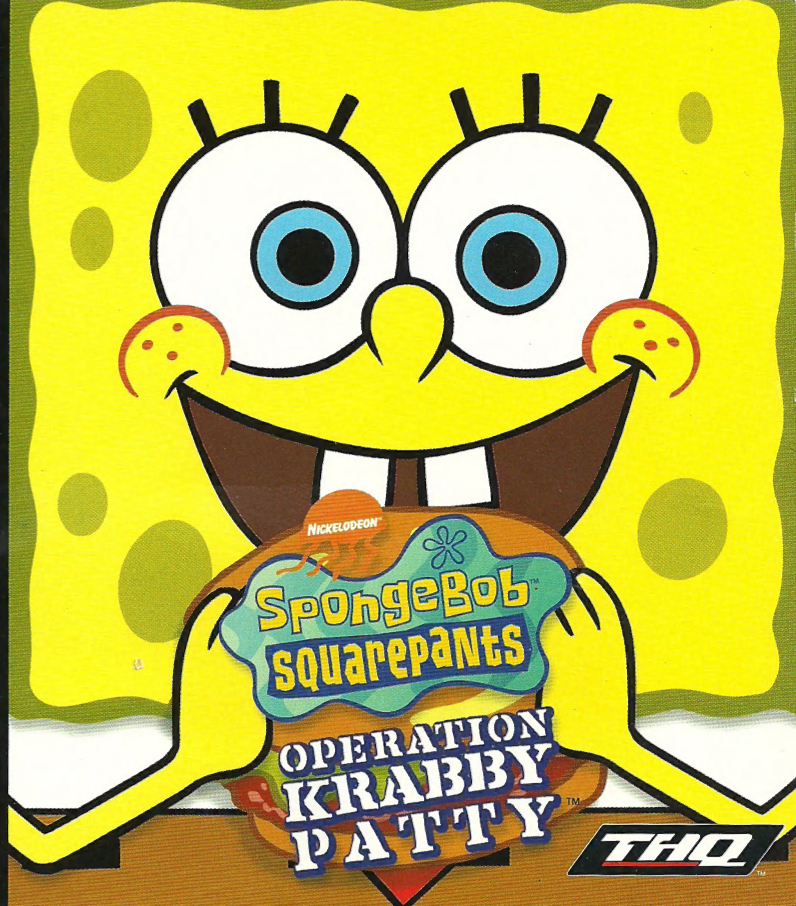


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INTRODUCTION



Welcome to Bikini Bottom! Dive right in and experience the worlds of SpongeBob SquarePants while you play as all your favorite characters. There are five game areas for you to explore on your adventure. It's like getting inside your very own episode of SpongeBob SquarePants - with animations that open and close each chapter and a continuously evolving story!



SYSTEM REQUIREMENTS

Before installing *SpongeBob SquarePants™: Operation Krabby Patty*, make sure your PC has a minimum of the following system requirements:

1. A Pentium II 233 Mhz PC or higher Or AMD-K6™-2
2. 8x CD-ROM drive or higher
3. 50 megabytes of hard disk space available
4. 32 megabytes of RAM or higher
5. DirectX compatible video card capable of 16 bit graphics with a min of 2MB of RAM
6. 16 bit DirectX and Windows compatible sound card
7. A mouse and keyboard
8. Microsoft® Windows 95, 98, or ME



INSTALLING SPONGEBOB SQUAREPANTS: OPERATION KRABBY PATTY

1. Insert the SpongeBob SquarePants: Operation Krabby Patty disc into your CD-ROM drive.
2. If you have the Auto Insert notification Feature enabled for your CD-ROM, just left click on the install button and skip the next two steps.
3. Left click the Start Button on the Windows Task bar then select Run From the Start Menu.
4. Type d: autorun (d refers to your CD-ROM drive. If your CD-ROM drive is not d, type the appropriate drive letter.)
5. Follow the instructions that appear on your screen.
6. After Installation is complete, you'll Find an icon For SpongeBob SquarePants: Operation Krabby Patty in the SpongeBob SquarePants menu item within Programs (under the Start Menu in the Windows Task bar as well as on the desktop).



RUNNING SPONGEBOB SQUAREPANTS: OPERATION KRABBY PATTY

Any time you want to run SpongeBob SquarePants: Operation Krabby Patty you must insert the SpongeBob SquarePants: Operation Krabby Patty disc into your CD-ROM drive before you start the program and perform the following:

1. If you have the Auto insert notification Feature enabled, just left click on the Play button.
2. You may also double click on the desktop icon and then select Play or select Start from the Windows Task bar and search through Programs For SpongeBob SquarePants: Operation Krabby Patty menu.

UNINSTALLING SPONGEBOB SQUAREPANTS: OPERATION KRABBY PATTY

You may uninstall the program by using the Add/Remove Programs Control Panel or From the Start Menu - search through the listed Programs For SpongeBob SquarePants: Operation Krabby Patty Uninstall.



CONTROLS

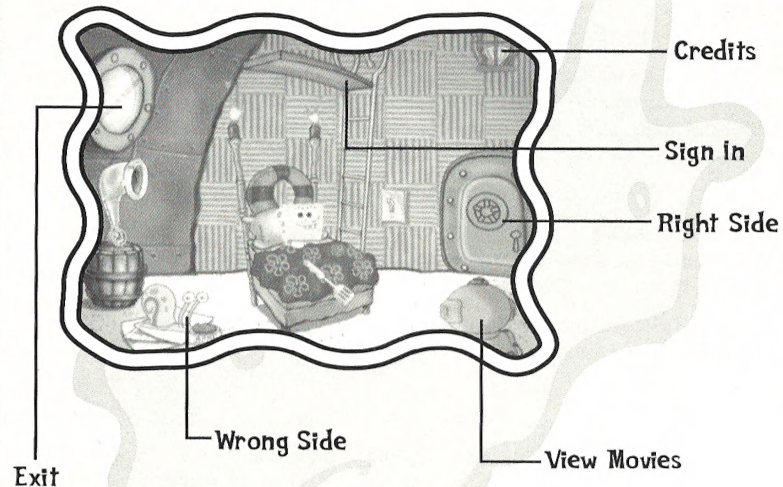
Function	Joystick	Mouse	Keyboard	Numeric Keypad
Action	Button 1	Left Button	Spacebar	0-Ins
Map	Button 2	Right Button	Enter	Enter
Cursor On / OFF	Button 3	Wheel	C	. Del
Map	Button 4		Enter	Enter
Status Bar On / OFF	Button 5		S	+
Music On / OFF	Button 6		M	/
Previous Track	Button 7		<	*
Next Track	Button 8		>	-
Quit	Button 9		ESC or Q	N / A
Restart	Button 10		R	N / A
Pause	N / A		P	N / A
Help	N / A		F1	N / A

Movement

Up	Joystick / Mouse Up	Up Arrow	8
Down	Joystick / Mouse Down	Down Arrow	2
Left	Joystick / Mouse Left	Left Arrow	4
Right	Joystick / Mouse Right	Right Arrow	6



MAIN MENU



Sign in - Enter your name in this screen. This allows the game to save the progress of multiple players - so make sure you sign in before you start your game!

Ahh... a new day. Your First decision in creating your very own episode of SpongeBob SquarePants is clicking on which side of the bed he's going to awaken. If you choose to have SpongeBob wake up on the RIGHT SIDE of the bed, check out page 11 for a Full description of how your episode will turn out. If you choose to have him wake up on the WRONG SIDE of the bed, go to page 16.

Credits - Click on Credits to see who worked on this SpongeBob SquarePants game.

Exit - Leave the game. You will First be asked to confirm your choice. Click "Yes" to exit the game. Click "NO" to return to the main menu.

View Movies - You can watch all the movies you have unlocked by completing game levels.



SPONGEBOB TIP

Once you've completed the game, make sure you go back and try it again. This time, waking up on the other side of the bed creates a whole new episode.

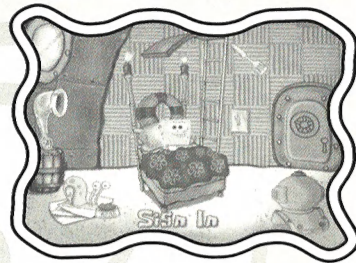


SIGN IN

At the sign in screen, you can do one of four things: Add a new player, change a player, delete a player, or return to the main menu. By adding a new player, you allow the game to keep track of your progress, so you can pick up from where you left off the next time you play the game.

Changing players allows you to switch between Family and Friends that have a game in progress.

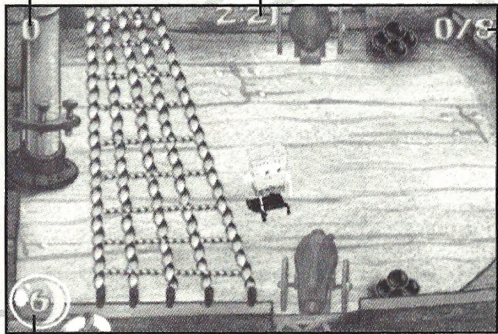
Deleting a player gives you the opportunity to clean up the saved game file of a player who will no longer be playing, while exiting will return you to the main menu.



GAME SCREEN

Points acquired

Level Clock:
Time remaining in level



Amount of bubbles
remaining

Number of level
objectives remaining



RIGHT SIDE

Invasion of the Patty Snatchers

Guide the robot, Mr. Krabs, around the Krusty Krab restaurant. Plankton has invented this robot to steal the secret Krabby Patty recipe. Collect all of the Krabby Patty ingredients to complete the level.



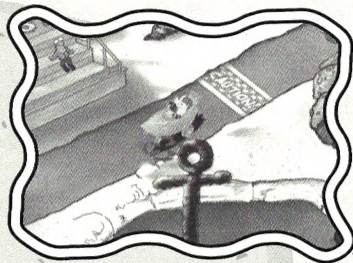
SPONGEBOB TIP

Find the telescope to obtain the level map. Click the right mouse button to view the map.



Boating School 101

In Boating School 101 you will take control of SpongeBob SquarePants. SpongeBob has learned that the robot Mr. Krabs has stolen the Krabby Patty recipe. So SpongeBob has decided to go looking for his friend Mr. Krabs. Unfortunately, Mr. Krabs is on one of his treasure hunts far, far away. The only way for SpongeBob to reach him is to get a boating license from Mrs. Puffs Boating School. Pass each checkpoint before time runs out!



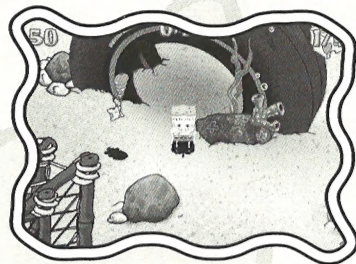
SPONGEBOB TIP

Keep an eye on the buoy icon in the upper right-hand corner of the screen. This will let you know what color checkpoint you should be looking for. Also, you can honk your horn by pressing the 'H' key on the keyboard. Have Fun!



Who Cut the Cheese?

In their search for the real Mr. Krabs, SpongeBob and Patrick come across "The Carnival" - a small fishing hole. Distracted from their task, they decide to grab cheese off of the fishing hooks. You will alternately take control of SpongeBob and Patrick as they collect the cheese from the fisherman's hooks.



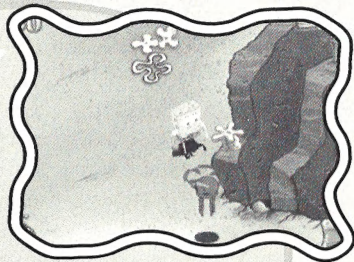
SPONGEBOB TIP

Try to find the empty lure as fast as possible. This will give you more time to collect cheese.



Hide N' Go JellyFishin'

Past the fishing hole, SpongeBob becomes distracted from his quest to find Mr. Krabs once again - this time by the excitement of jellyfishing with Sandy. You will be in control of both SpongeBob and Sandy as they hide behind the rocks, using their net launchers to catch jellyfish.



SPONGEBOB TIP

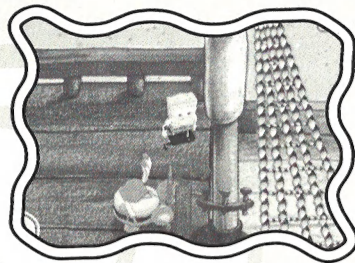
If you manage to catch all of the correct color jellyfish for this level without missing, you will be awarded with **BONUS** points for perfect aim.



14

Save me Money

SpongeBob has made it past his distractions and has finally reached Mr. Krabs. Luckily for Mr. Krabs, SpongeBob comes at just the right time! The Flying Dutchman and his ghost pirates are attempting to steal Mr. Krab's money and it will be up to SpongeBob to stop them! Man the bubble cannons to defend Mr. Krabs and keep the hordes of pirates away from his loot.



SPONGEBOB TIP

Position SpongeBob behind the bubble cannon to operate it.



15

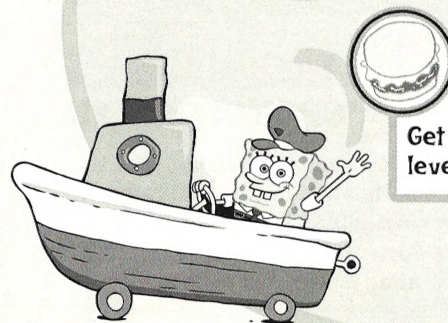
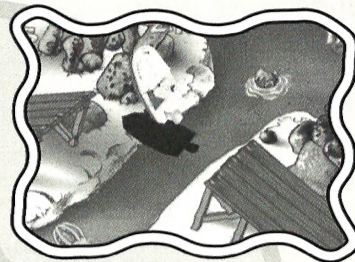
WRONG SIDE

Plankton has hidden Gary! In order to get him back, SpongeBob will have to complete random tasks for Plankton! Each level presents a new challenge for SpongeBob. Complete them all to rescue Gary.



Boating School 101

The first task is getting a boating license. SpongeBob will need to navigate the level and pass all checkpoints before the timer runs out.



SPONGEBOB TIP

Get the clock icon to stop the level time momentarily.



Hide N' Go Jellyfishin'

The next task for SpongeBob is to gather jellyfish jelly for Plankton. SpongeBob has asked his friend Patrick for help in rescuing Gary. On this level you will alternately control SpongeBob and Patrick as they catch jellyfish using their net launchers.



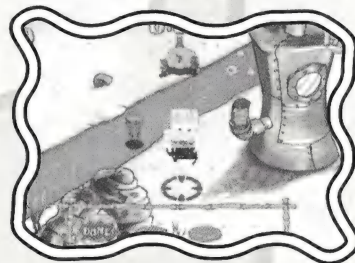
SPONGEBOB TIP

Click and hold the left mouse button to set your character in AIM MODE. This will allow you to turn 360° without scaring jellyfish away.



invasion of the Patty Snatchers

Plankton wants to steal Krabby Patties, but his henchmen aren't too bright - they've headed for SpongeBob's house instead of the Chum Bucket restaurant. Take control of SpongeBob and collect as many Krabby Patty ingredients as possible.



SPONGEBOB TIP

Avoid the stings of the roaming jellyfish as they will cause time to be taken off of the clock.



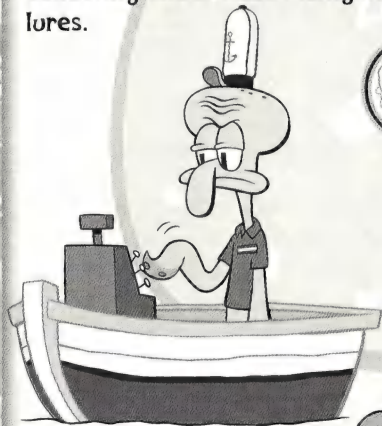
Who Cut the Cheese?

SpongeBob needs to collect cheese to complete the Fourth task, and this time he has asked Squidward to help him out. Take control of both SpongeBob and Squidward as they roam the Fishing hole area collecting cheese and riding the lures.



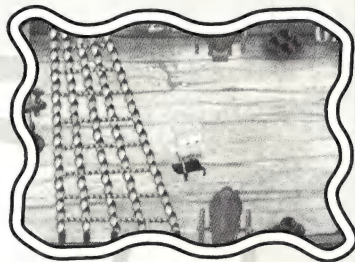
SPONGEBOB TIP

Notice the shadows cast by the lures. They will help you to find the lures and collect as much cheese as possible.



Save me Money

Plankton's Final take is to get SpongeBob to give him one hundred dollars. But where can SpongeBob find that kind of money? You're right, Mr. Krabs. So after some begging and pleading by SpongeBob, Mr. Krabs finally agrees to lend him the money. But before he can leave to give Plankton the one hundred dollars, the Flying Dutchman and his ghost pirates get in the way. Use the bubble cannons to keep the money away from the marauding ghosts.



SPONGEBOB TIP

Bubble cannons run out of bubbles, so be sure to pick up bubble solution to reload.



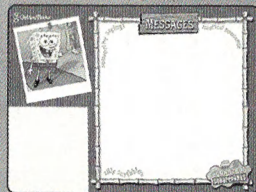
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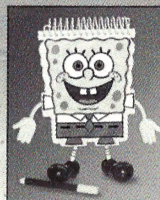
7 Activity Books
in Stores Now!

PLUS

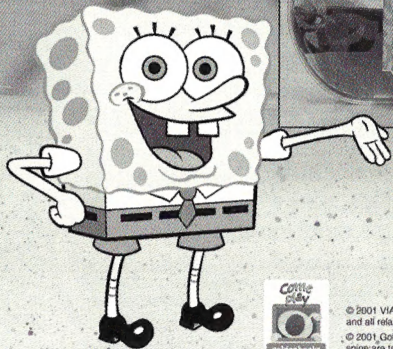
3-D Jellyfishing Glasses
& Activity Book



Write-on, Wipe-off
Message Board



Bendable SpongeBob
Activity Pad



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LIMITED WARRANTY

Warranty and Service Information

In the unlikely event of a problem with your product ("Product"), you may only need simple instructions to correct the problem. Please contact the THQ Inc. ("THQ") Customer Service Department at (818) 880-0456 or on the web at <http://www.thq.com> before returning the Product to a retailer. Live Customer Service Representatives are available to help you Monday through Friday 9am to 5pm PST or you can use our automated systems by phone or on the web 24 hours a day, 7 days a week. Please do not send any Product to THQ without contacting us first. Your 5 digit Product Code is **49040**. Please use this code to identify your Product when contacting us.

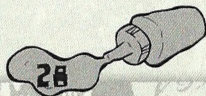
Limited Warranty

THQ warrants to the best of THQ's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Product is sold "as is," without express or implied warranty of any kind, and THQ is not responsible for any losses or damages of any kind resulting from use of this Product. If a defect occurs during this ninety (90) day warranty period, THQ will either repair or replace, at THQ's option, the Product free of charge. In the event that the Product is no longer available, THQ may, in its sole discretion, replace the Product with a Product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to THQ's satisfaction, that the product was purchased within the last ninety (90) days.

To receive warranty service:

Notify the THQ Customer Service Department of the problem requiring warranty service by calling (818) 880-0456 or on the web at <http://www.thq.com>. If the THQ service technician is unable to solve the problem by phone or on the web via e-mail, he will authorize you to return the Product, at your risk of damage, freight and insurance prepaid by you, together with your dated sales slip or similar proof-of-purchase within the ninety (90) day warranty period to:

THQ Inc.
Customer Service Department
27001 Agoura Road, Suite 270
Calabasas Hills, CA 91301



THQ is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customers.

This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by THQ (including but not limited to, non-licensed game enhancement and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; (e) the Product's serial number has been altered, defaced or removed.

Repairs after Expiration of Warranty

After the ninety (90) day warranty period, defective Product may be replaced in the United States and Canada for US\$15.00. The original purchaser is entitled to the replacement of defective Product for a fee, only if proof of purchase is provided to THQ. Make checks payable to THQ Inc. and return the product along with the original proof of purchase to the address listed above.

Warranty Limitations

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND REPRESENTATIONS. NO OTHER WARRANTIES OR REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE THQ. ANY APPLICABLE IMPLIED WARRANTIES OR REPRESENTATIONS, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE HEREBY LIMITED TO NINETY (90) DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL THQ BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES.

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